UK GAMES JOBS LIVE UPDATE AUGUST 2021

GAMES •
JOBS LIVE

Connecting Great Talent To The Games Industry

GAMES JOBS UGUST 202

Welcome to the August 2021 report from Games Jobs Live. This month is the 6th consecutive month of the report, during which time the number of vacancies tracked has seen an increase of over 23%, growing from 1,793 in March to 2,239 this month!

games companies

roles

"Across the UK's 2,284 games companies (ref: gamesmap.uk), 205 of them are currently recruiting for 2,239 roles."

All these vacancies are also all plotted on our interactive map at www.gamesjobs.live for easy searching, and details of upcoming Games Jobs Live recruitment events and other information are on the back page.

TOP RECRUITERS





Playground Games

(+5) Pole to win



(+46) PlayStation



69 (+9) Rockstar



63 (+7) Unity





(+13) Rebellion



54 (-23) Splash Damage



Cloud Imperium



(+4) **Natural Motion**



(+4) **Frontier**





44 (+5) Creative Assembly



(-8) Mediatonic



40 (-2) Firesprite



39 (+4) Jagex







rocksteady*

32 (+3) Rocksteady



32 (+6) **Climax Studios**



(-18) Ubisoft



2 (-3) Team17



26 (-1) kwalee



Build a Rocket Boy





24 (-20) **Epic Games**



(+2) Hutch



23 (+8) DeepMind



22 (-3) Sega



22 (+6) Media Molecule **UK** games companies currently have

or more open roles



51.05% of roles are outside London and the South East.

Filled positions

New job posts created

649 positions advertised last month have been filled (or closed / changed to a different role) while 728 new job posts have been created.



6.26% of roles are listed as being fully remote, a large increase on last month (5%).

London

(was 690)

Leamington Spa (was 235)

Guildford (was 135)

Brighton (was 127)

Liverpool (was 103)

Manchester (was 101)

The distribution of open roles within traditional industry hubs across the country has shifted slightly in the favour of Guildford (+25), Leamington Spa (+12) and Dundee (+10) as compared to July.

London	680 (was 690)
Leamington Spa	247 (was 235)
	160 (was 135)
Brighton	129 (was 127)
	101 (was 103)
Manchester	98 (was 101)

MOST COMMON JOB TITLES

TECHNICAL ARTIST **26** PRODUCER

23
SENIOR
PRODUCER

GAMEPLAY PROGRAMMER SENIOR GAMEPLAY PROGRAMMER

18
SENIOR
PROGRAMMER

16 VFX ARTIST

PROGRAMMER

16 CHARACTER ARTIST 15
SENIOR
ANIMATOR

15
GRAPHICS
PROGRAMMER

14 SENIOR GAMES DESIGNER

GAME DESIGNER UI ARTIST

SENIOR TECHNICAL ARTIST

ENGINE PROGRAMMER

TECHNICAL ANIMATOR

12 SENIOR ENVIROMENT

ARTIST

SENIOR CHARACTER ARTIST

12

PROGRAMMER

11 LEAD GAME DESIGNER

TOOLS
PROGRAMMER

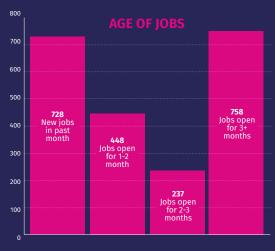
11 LEAD ARTIST 10
ART DIRECTOR

10
TECHNICAL
DIRECTOR

10 SOFTWARE ENGINEER

SENIOR VFX ARTIST

Over the last 6 months, the Games Jobs Live Job Report has tracked a constant increase in industry jobs, showing signs of tremendous growth within the UK Games Industry. Some of this increase can be attributed to the GJL database growing over time, but it is still a positive sign of the continued success of the domestic games sector.





With 34 more Art roles, 30 more Code roles, the distribution of jobs across disciplines has altered somewhat. There was also a notable decrease in the number of QA opportunities (-26) and Production opportunities (-19).

Code	822 (was 792)
Art	459 (was 427)
Production	229 (was 248)
Design	198 (was 188)
Other	
QA	96 (was 122)
Animation	88 (was 94)
Promotion	84 (was 72)
Analytics	56 (was 59)
Audio	36 (was 35)
HR	26 (was 34)
Legal	6 (was 4)
Writing	4 (was 2)

JOBS BY REGION:

London	553
South East	543
Midlands	306
Scotland	220
North West	202
Yorkshire	102
East of England	98
North East	82
South West	41
Wales	5
N.Ireland	5

IOBS BY STUDIO CATEGORY:

AAA	1096
AA	523
Mobile	249
Service	200
Indie	175

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220	
5 102 306 543	
5 98	
41	
JOBS BY SENIORITY: Experienced	S.

INSIGHTS

The UK games industry has seen a tangible increase in new opportunities, now with 2,239 open vacancies; 79 more than last month. This increase has been seen primarily in the South East and Scotland, offsetting a reduced number of jobs in the North East.

These new opportunities are represented primarily by Indie and Mobile studios, as well as Service

companies. There is an overall increase in the number of companies that are hiring at 205 companies, 34 more than last month.

The most notable increase in positions this month comes from PlayStation, with 26 new roles added across their UK offices. Other studios with an increase in advertised roles include Rebellion (+13) and Playground Games (+11).

On the other side, Splash Damage has added new talent to their roster with 23 fewer roles advertised than last month. Other studios who have filled (or removed) many open positions this month include Epic Games (-20) and Ubisoft (-18).

There has been a significant increase in remote roles this month up to 140 (compared to 109 in July).



Explore all the jobs from this report on our interactive Job Map, along with information about each UK region's games industry, on our website:

www.gamesjobs.live

UPCOMING EVENTS

Unreal Jobs Live 11th August

Attendees signup here

Studios wishing to participate contact colin@gamesjobs.live

UK Games Industry Internships, Graduate Schemes and Traineeships 23rd September

Attendees signup here

Studios wishing to participate contact colin@gamesjobs.live

Please forward this report to anyone else that might appreciate it. They can sign up to receive them directly here:

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