

GAMES ● JOBS LIVE

Connecting Great Talent To The Games Industry

UK GAMES JOBS LIVE UPDATE APRIL 2022

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UK GAMES JOBS LIVE UPDATE APRIL 2022

2,284
games companies

2,743
roles

“Across the UK’s **2,284** games companies (ref: gamesmap.uk), 187 of them are currently recruiting for **2,743** roles.”

Welcome to the April 2022 jobs report. This month sees a fractional drop in the number of jobs currently open in the UK Games Industry, down 17 from last month to 2,743.

This month sees a tangible drop (5%) in the number of AAA positions, from 1,272 down to 1,213, but which is countered by a rise in the same number of AA positions. Studios also seem to be

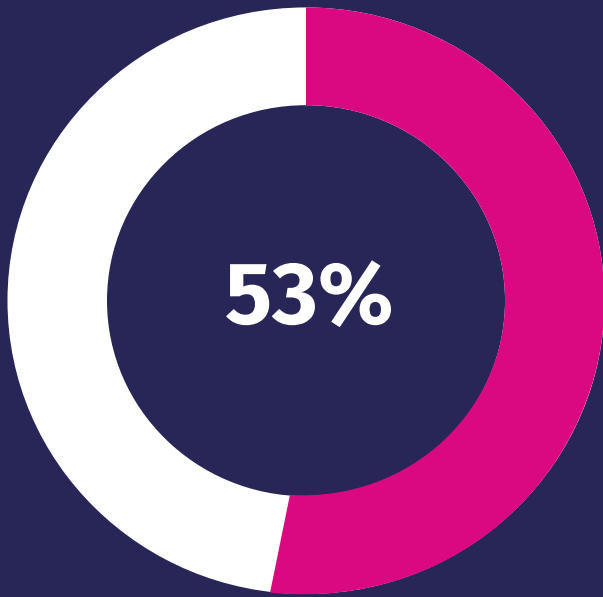
successfully hiring graduates for the hire with a drop of 19% in the number of junior positions compared to last month.

All these vacancies are listed on jobs board and interactive map at www.gamesjobs.live, and details of upcoming Games Jobs Live recruitment events are on the back page of this report.

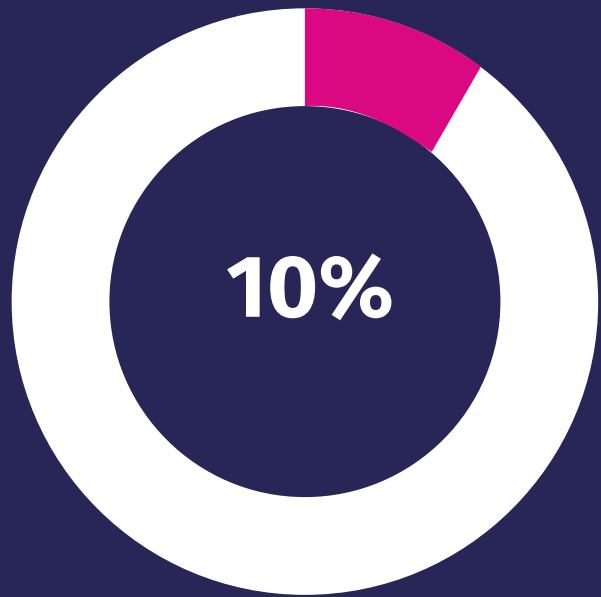
Gamesjobs.live

TOP RECRUITERS

| | | | | | |
|--|---|---|---|---|---|
|  149 (+17) Sumo Digital |  120 (-8) Playground Games |  115 (+10) Unity |  86 (+10) kwalee |  77 (-4) King |  73 (-2) Cloud Imperium |
|  72 (-4) PlayStation |  72 (+2) Splash Damage |  71 (-4) Epic Games (inc Mediatonic) |  66 (+9) Rockstar |  61 (-4) Frontier |  59 (+2) Axis Studios |
|  50 (=) Supermassive Games |  49 (-11) Electronic Arts |  43 (-1) DeepMind |  43 (+5) Build a Rocket Boy |  39 (+5) Natural Motion |  41 (+7) Pole to win |
|  36 (+4) Rebellion |  33 (-7) nDreams |  32 (-8) Activision |  32 (-8) Creative Assembly |  28 (-15) Double Eleven |  24 (-8) Tripledote Studios |
|  24 (+4) Lucid Games |  24 (+5) Larian |  20 (=) Ubisoft |  20 (+1) Third Kind Games |  19 (=) Feral Interactive |  19 (=) Unit 2 Games |



53% of roles are outside London and the South East, a slight increase from last month (51.6%).



10% of roles are listed as being fully remote, unchanged from last month.

28 20

UK games companies currently have

or more open roles

823

London
(was 851)

336

Leamington Spa
(was 314)

246

Guildford
(was 269)

136

Manchester
(was 153)

134

Brighton
(was 139)

112

Edinburgh
(was 105)

Liverpool saw a significant increase in the number of jobs this month (+24), whilst London, Guildford and Manchester dropped slightly but roughly retained their standings.

| | | |
|----------------------|-----|-----------|
| London | 823 | (was 851) |
| Leamington Spa | 336 | (was 314) |
| Guildford..... | 246 | (was 269) |
| Manchester..... | 136 | (was 153) |
| Brighton | 134 | (was 139) |
| Edinburgh | 112 | (was 105) |



MOST COMMON JOB TITLES

37

PRODUCER

30

TECHNICAL
ARTIST

24

GAME
DESIGNER

22

SENIOR
PRODUCER

21

VFX ARTIST

21

SOFTWARE
ENGINEER

18

SENIOR
GAME DESIGNER

18

SENIOR
ENVIRONMENT
ARTIST

18

ENVIRONMENT
ARTIST

17

TECHNICAL
ANIMATOR

17

SENIOR TECHNICAL
ARTIST

17

SENIOR
PROGRAMMER

17

GAMEPLAY
PROGRAMMER

15

SENIOR
VFX ARTIST

15

SENIOR GAMEPLAY
PROGRAMMER

15

LEVEL DESIGNER

15

ANIMATOR

14

SENIOR LEVEL
DESIGNER

14

LEAD
PROGRAMMER

14

LEAD GAME
DESIGNER

13

SENIOR ANIMATOR

13

PRODUCT
MANAGER

13

CONCEPT ARTIST

12

SENIOR SOFTWARE
ENGINEER

12

SENIOR
CHARACTER ARTIST

12

ASSOCIATE
PRODUCER

12

ART DIRECTOR

11

TECHNICAL
DIRECTOR

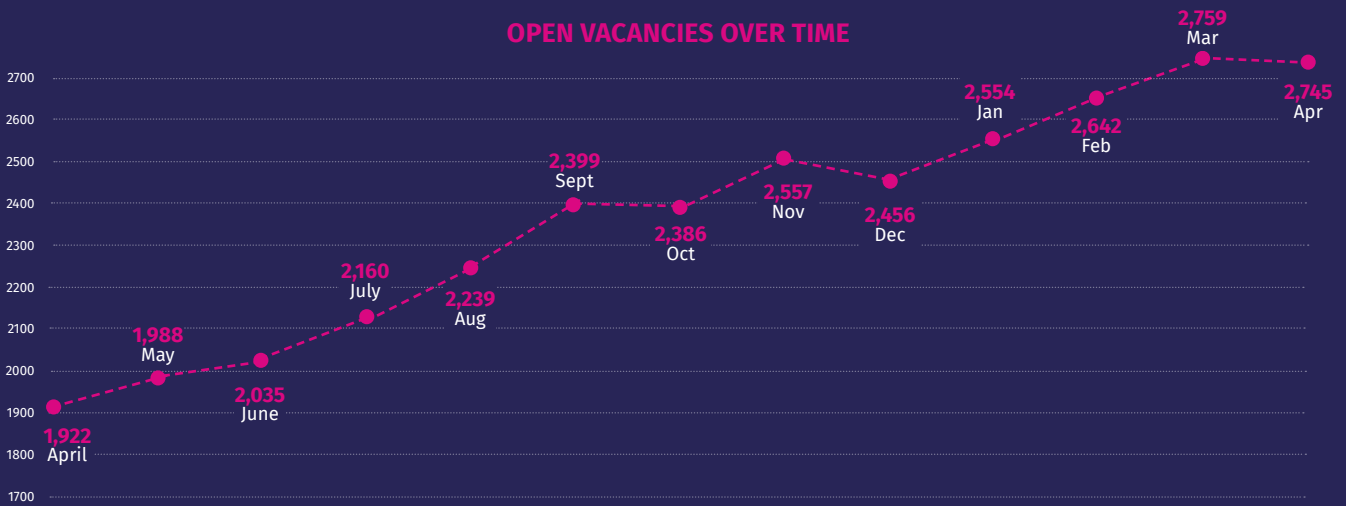
11

LIGHTING ARTIST

10

SENIOR PRODUCT
MANAGER

OPEN VACANCIES OVER TIME



The biggest percentage increase for discipline was Writing (+80%), albeit only up to 9 roles compared to 5 last month. Analytics saw the biggest fall (-17), along with QA (-15), whilst Code positions also dropped by 15 although as a percentage it's far less significant.

| | | |
|--------------|-----|-----------|
| Code | 908 | (was 923) |
| Art | 570 | (was 576) |
| Production | 325 | (was 325) |
| Design | 297 | (was 290) |
| Other | 148 | (was 135) |
| Promotion | 100 | (was 103) |
| QA | 87 | (was 102) |
| Animation | 102 | (was 94) |
| Analytics | 55 | (was 72) |
| HR | 55 | (was 47) |
| Audio | 37 | (was 35) |
| Finance | 16 | (was 17) |
| IT | 16 | (was 16) |
| Localisation | 11 | (was 12) |
| Legal | 7 | (was 8) |
| Writing | 9 | (was 5) |

JOBS BY REGION:

| | |
|-----------------|-----|
| London | 669 |
| South East | 619 |
| Midlands | 441 |
| North West | 254 |
| Scotland | 221 |
| Yorkshire | 110 |
| North East | 96 |
| East of England | 78 |
| South West | 60 |
| Wales | 4 |
| N.Ireland | 5 |

JOBS BY STUDIO CATEGORY:

| | |
|---------|------|
| AAA | 1213 |
| AA | 638 |
| Mobile | 395 |
| Service | 267 |
| Indie | 224 |

JOBS BY SENIORITY:

| | |
|-------------|------|
| Experienced | 1268 |
| Senior | 693 |
| Manager | 647 |
| Junior | 135 |



INSIGHTS

Job numbers overall are relatively static this month, but still almost at their highest levels since we began producing this report in early 2021.

Remote jobs continue to be

advertised more explicitly, and studios seem to be aggressively filling their junior roles with this year's upcoming graduates.

Some familiar faces continue to open the most roles with Sumo

(+17), Unity (+10) and Kwalee (+10). With Double Eleven (-15), Codemasters (-14) and Electronic Arts (-11) seeming to fill the most roles since last month. Congrats to all those starting their new positions there!

GAMES ● JOBS LIVE

Explore all the jobs from this report on our interactive Job Map, along with information about each UK region's games industry, on our website:

www.gamesjobs.live

UPCOMING EVENTS

Graduate Event, TBC in May/June

Studios interested in participating in any event should contact colin@gamesjobs.live

Please forward this report to anyone else that might appreciate it. They can sign up to receive them directly here:

<http://eepurl.com/hhSFPL>

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If your organisation might be interested in making the production of these reports sustainable, and enable us to pull out deeper insights about the UK's games industry, please contact colin@gamesjobs.live

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