



**UK GAMES JOBS  
LIVE UPDATE  
DECEMBER 2021**

**GAMES ●  
JOBS LIVE**

Connecting Great Talent To The Games Industry

# UK GAMES JOBS LIVE UPDATE DECEMBER 2021

**2,284**  
games companies

**2,456**  
roles

“Across the UK’s **2,284** games companies (ref: gamesmap.uk), 181 of them are currently recruiting for **2,456** roles.”

Welcome to the December 2021 jobs report. As the industry winds down for the holiday season, there are fewer open job listings across in the UK Games industry, with 2,456 jobs in December compared to 2,577 last month.

Many companies have filled a large number of roles, including Pole to Win (-65), Axis Studios (-20) and Unit 2 Games (-16), and few studios have added a significant number of new listings to fill the gap. Despite this, more

companies than ever are actively hiring; 181 unique employers seeking new recruits.

All these vacancies are also all plotted on our interactive map at [www.gamesjobs.live](http://www.gamesjobs.live) for easy searching, and details of upcoming Games Jobs Live recruitment events and other information are on the back page.

[Gamesjobs.live](http://Gamesjobs.live)

## TOP RECRUITERS

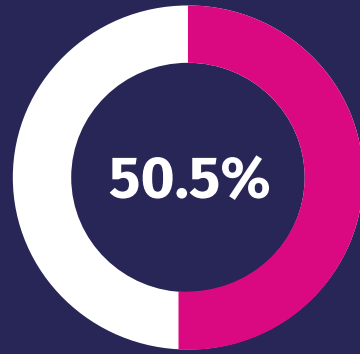
 <b>124</b> (-5) Sumo Digital	 <b>110</b> (+3) Playground Games	 <b>95</b> (-2) Unity	 <b>79</b> (+5) PlayStation	 <b>67</b> (+6) Cloud Imperium	 <b>66</b> (-6) Rockstar
 <b>63</b> (+5) Frontier	 <b>58</b> (-15) King	 <b>58</b> (+8) Epic Games (inc Mediatonic)	 <b>57</b> (-1) Splash Damage	 <b>54</b> (-10) Electronic Arts	 <b>47</b> (-1) Natural Motion
 <b>45</b> (+4) Activision	 <b>43</b> (=) Rebellion	 <b>42</b> (+2) Supermassive Games	 <b>40</b> (+1) Build a Rocket Boy	 <b>39</b> (-20) Axis Studios	 <b>38</b> (-6) Creative Assembly
 <b>38</b> (-1) Codemasters	 <b>37</b> (-10) kwalee	 <b>30</b> (+7) Double Eleven	 <b>27</b> (-9) Firesprite	 <b>27</b> (+2) Rocksteady	 <b>27</b> (+3) Jagex
 <b>27</b> (+5) Climax Studios	 <b>26</b> (-3) Tripledote Studios	 <b>24</b> (+7) Gram Games	 <b>23</b> (-20) DeepMind	 <b>23</b> (-3) Team17	 <b>23</b> (+5) Hutch

# 37

UK games companies currently have

# 20

or more open roles



**50.5%** of roles are outside London and the South East, up from last month (49%).

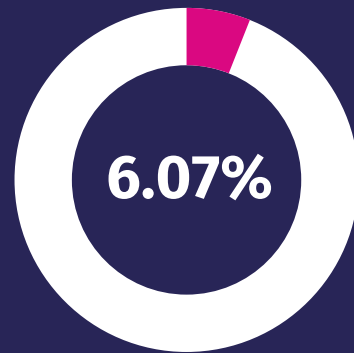
# 547

Filled positions

# 446

New job posts created

**547** positions advertised last month have been filled (or closed / changed to a different role) while **446** new job posts have been created.



**6.07%** of roles are listed as being fully remote, a moderate increase from last month (5.6%).

# 736

London  
(was 822)

# 267

Leamington Spa  
(was 264)

# 203

Guildford  
(was 197)

# 167

Brighton  
(was 158)

# 154

Manchester  
(was 122)

# 96

Edinburgh  
(was 98)

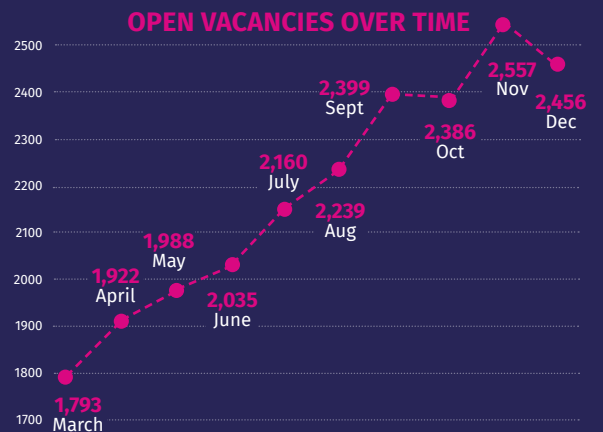
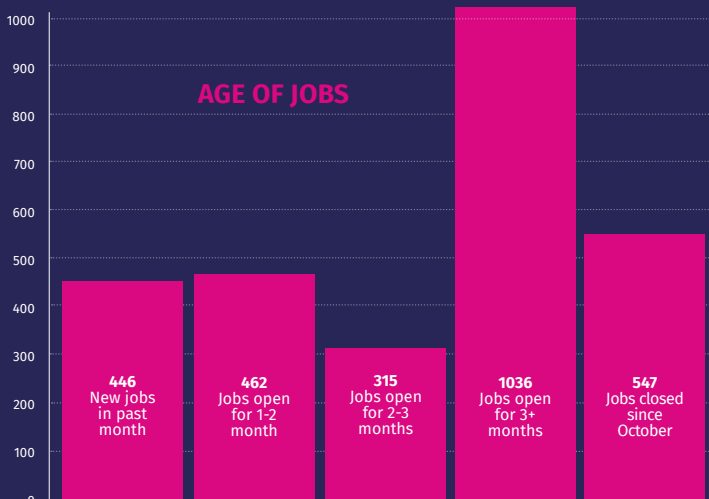
There has been a significant decrease in available jobs in London (-86), Glasgow (-45) and Sheffield (-14). However, more roles have opened up in Manchester (+32) and Cambridge (+11).

London .....	736 (was 822)
Leamington Spa .....	267 (was 264)
Guildford .....	203 (was 197)
Brighton .....	167 (was 158)
Manchester .....	154 (was 122)
Edinburgh .....	96 (was 98)



# MOST COMMON JOB TITLES

35	33	33	33	20
PRODUCER	TECHNICAL ARTIST	SOFTWARE ENGINEER	SENIOR PRODUCER	SENIOR PROGRAMMER
19	18	17	17	16
VFX ARTIST	ENVIRONMENT ARTIST	PROGRAMMER	GAMEPLAY PROGRAMMER	SENIOR ENVIRONMENT ARTIST
16	15	15	14	14
GAME DESIGNER	TECHNICAL ANIMATOR	SENIOR TECHNICAL ARTIST	PRODUCT MANAGER	ART DIRECTOR
13	13	13	13	12
TOOLS PROGRAMMER	SENIOR CHARACTER ARTIST	SENIOR ANIMATOR	LEAD ARTIST	ANIMATOR
12	12	12	12	12
SENIOR VFX ARTIST	SENIOR LEVEL DESIGNER	SENIOR GAMEPLAY PROGRAMMER	SENIOR GAME DESIGNER	LEAD PROGRAMMER
12	11	11	10	10
GRAPHICS PROGRAMMER	QA TESTER	ENGINE PROGRAMMER	UI ARTIST	SENIOR UI ARTIST



There are fewer roles across the board, leading to small decreases in open positions across most disciplines, especially in QA (-18).

Code	903 (was 919)
Art	502 (was 515)
Production	274 (was 279)
Design	221 (was 231)
Other	145 (was 186)
Animation	102 (was 105)
Promotion	82 (was 91)
QA	78 (was 96)
Analytics	63 (was 59)
HR	44 (was 42)
Audio	32 (was 26)
Legal	5 (was 7)
Writing	5 (was 1)

**JOBS BY REGION:**

South East	652
London	563
Midlands	367
North West	237
Scotland	190
East of England	111
North East	86
Yorkshire	83
South West	59
N.Ireland	6
Wales	4

**JOBS BY STUDIO CATEGORY:**

AAA	1224
AA	554
Mobile	320
Indie	206
Service	151

**JOBS BY SENIORITY:**

Experienced	1178
Senior	646
Manager	501
Junior	131



**INSIGHTS**

As the winter holidays approach, there has been a lull in terms of new jobs in the UK games industry (-121), with Service companies representing the majority of these filled/closed positions (-61). Some of the largest decreases in open positions come

from Pole to Win (-65) and Axis Studios (-20), who offer many roles on temporary contracts and so are much more flexible when it comes to seasonal staff requirements.

Other studios that have far fewer

open roles than last month include Deepmind (-20), Unit 2 Games (-16), King (-15) and Electronic Arts (-10). The studios with the most new open positions this month include; Kwalee (+10), Epic Games (+8), Double Eleven (+7) and Gram Games (+7).

# GAMES ● JOBS LIVE

Explore all the jobs from this report on our interactive Job Map, along with information about each UK region's games industry, on our website:

[www.gamesjobs.live](http://www.gamesjobs.live)

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## UPCOMING EVENTS

We are looking to plan more events across the UK for 2022. Studios interested in arranging an event in their part of the country can contact Colin Macdonald at [colin@gamesjobs.live](mailto:colin@gamesjobs.live)

Please forward this report to anyone else that might appreciate it. They can sign up to receive them directly here:

<http://eepurl.com/hhSFPL>

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Report: Benjamin Williams  
Design: Adam Butler, Think Creative  
Website: Pulse North

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