

GAMES ● JOBS LIVE

Connecting Great Talent To The Games Industry

UK GAMES JOBS LIVE UPDATE JANUARY 2022

**YOUR
LOGO
HERE**

This report could be brought
to you courtesy of the support
of your organisation

UK GAMES JOBS LIVE UPDATE JANUARY 2022

Welcome to the January 2022 jobs report. With a new year comes new opportunities; there are 2,554 jobs open in the UK Games Industry this month, roughly back to November levels after dropping by about 100 jobs in December. While the number of total roles has increased, there has been an unanticipated decrease in open Code positions this month (-10). We have also seen an increase in the

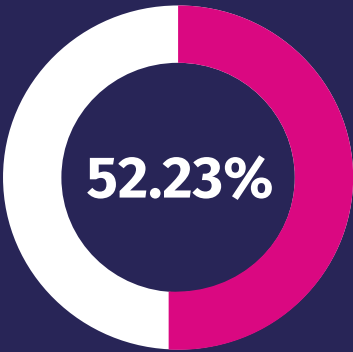
number of available Junior roles (+20) as companies begin to advertise their internships and graduate schemes. All these vacancies are also all plotted on our interactive map at www.gamesjobs.live for easy searching, and details of upcoming Games Jobs Live recruitment events and other information are on the back page. Gamesjobs.live

2,284
games companies

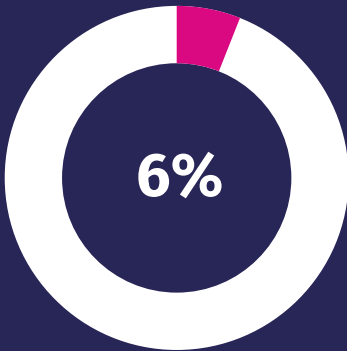
2,554
roles

"Across the UK's 2,284 games companies (ref: gamesmap.uk), 183 of them are currently recruiting for 2,554 roles."

37
UK games companies
currently have
20
or more
open roles



52.23% of roles are outside London and the South East, up from last month (50.53%).

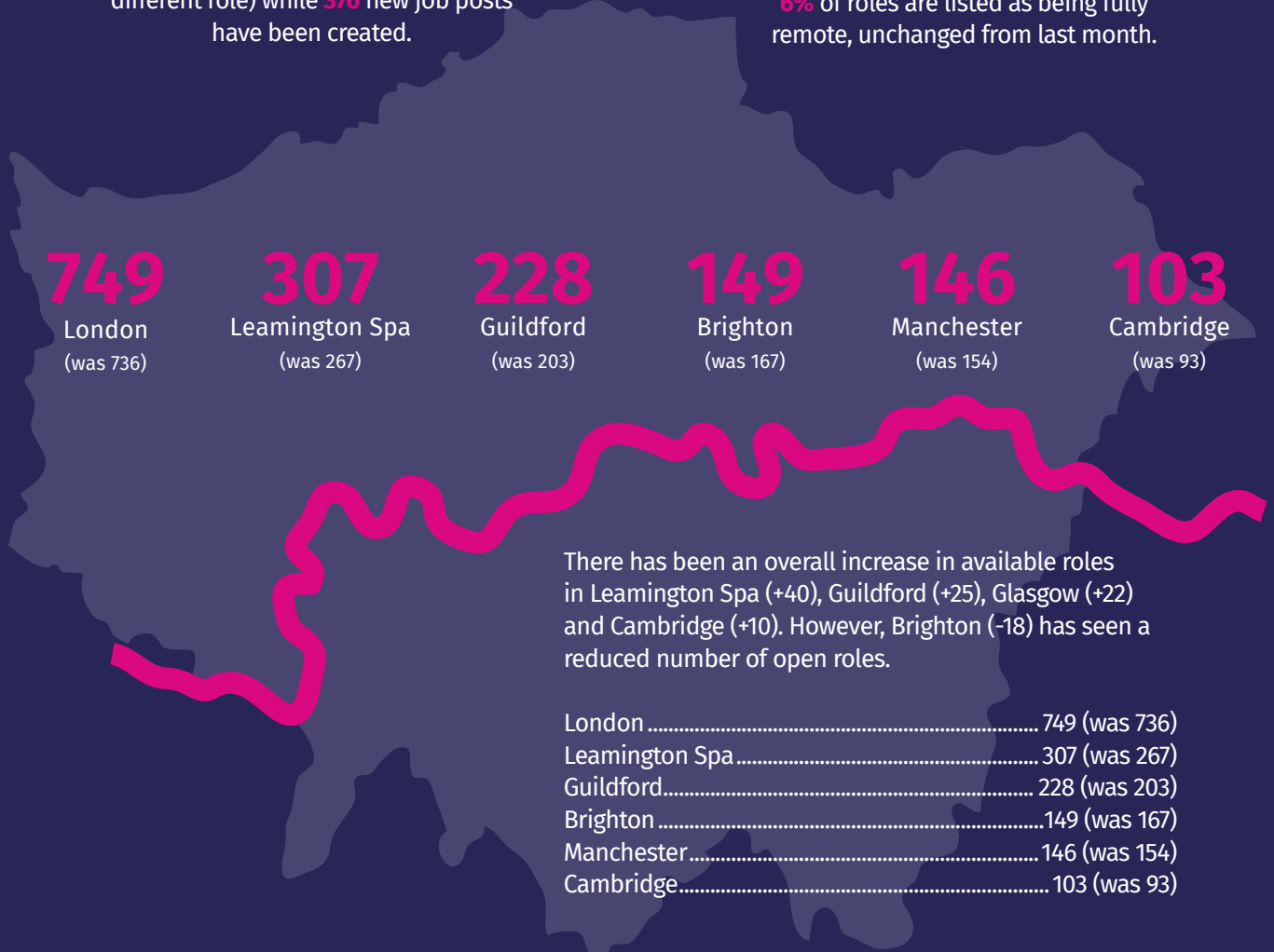


6% of roles are listed as being fully remote, unchanged from last month.

278
Filled positions

376
New job posts created

278 positions advertised last month have been filled (or closed / changed to a different role) while 376 new job posts have been created.

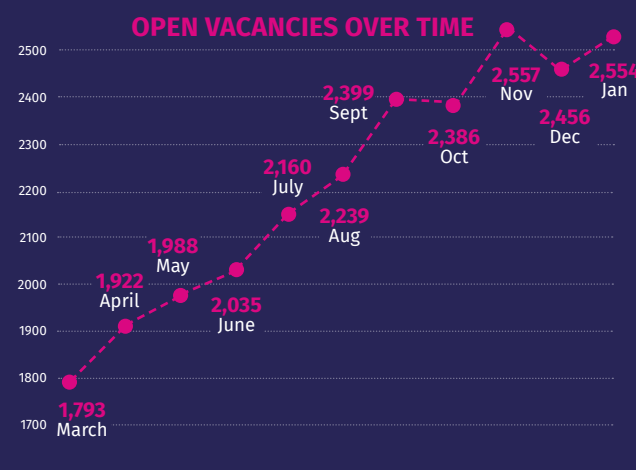
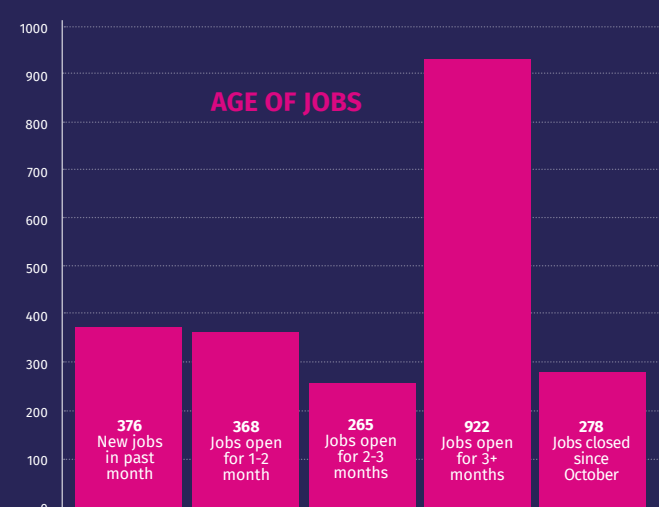


TOP RECRUITERS

 122 (-2) Sumo Digital	 117 (+7) Playground Games	 77 (-18) Unity	 74 (+7) Cloud Imperium	 69 (+3) Rockstar	 66 (+8) King
 65 (+1) Electronic Arts	 63 (=) Frontier	 59 (+1) Epic Games (inc Mediatonic)	 59 (+2) Splash Damage	 58 (-21) PlayStation	 57 (+20) kwalee
 50 (+40) Pole to win	 45 (-2) Natural Motion	 44 (+1) Rebellion	 44 (+4) Build a Rocket Boy	 44 (+5) Axis Studios	 38 (-7) Activision
 38 (+11) Jagex	 37 (-1) Codemasters	 34 (-4) Creative Assembly	 33 (+10) DeepMind	 32 (+2) Double Eleven	 29 (+2) Climax Studios
 28 (-14) Supermassive Games	 23 (+3) Gram Games	 25 (-2) Firesprite	 25 (+5) nDreams	 24 (-2) Tripledote Studios	 23 (+1) TT Games



MOST COMMON JOB TITLES



With more open roles available, the number of open positions has increased across most disciplines. A notable exception is the reduced number of Code roles (-10).

Code	893 (was 903)
Art	533 (was 502)
Production	283 (was 274)
Design	238 (was 221)
Other	149 (was 145)
QA	110 (was 78)
Animation	105 (was 102)
Promotion	87 (was 82)
Analytics	71 (was 63)
HR	43 (was 44)
Audio	31 (was 32)
Writing	6 (was 5)
Legal	5 (was 5)

JOBS BY REGION:	
London	616
South East	604
Midlands	409
North West	224
Scotland	222
East of England	108
Yorkshire	107
North East	99
South West	59
N.Ireland	7
Wales	4

JOBS BY STUDIO CATEGORY:	
AAA	1209
AA	546
Mobile	354
Indie	226
Service	219

JOBS BY SENIORITY:	
Experienced	1208
Senior	651
Manager	512
Junior	183



INSIGHTS

After the festive break, companies in the UK games industry are hiring for the new year with 2,554 open positions, approaching November 2021's peak of 2,557.

A large portion of the new job listings are represented in Mobile studios (+34), with a notable increase in Indie roles (+13) as

well. We have also seen that many new jobs have appeared in the Midlands (+42), Scotland (+32) and Yorkshire (+24), contributing to this month's small shift away from London / South East (+ 1.7% of jobs are outside London / South East)

This month, there has been a notable increase in Junior roles

(+20) as this year's internships and graduate schemes start to appear.

The studios with the most new open positions include; Pole to Win (+40), Kwalee (+20), EA (+11) and Jagex (+11). The studios with the most filled / closed positions include; PlayStation (-21), Unity (-18) and Supermassive Games (-14).

GAMES ● JOBS LIVE

Explore all the jobs from this report on our interactive Job Map, along with information about each UK region's games industry, on our website:

www.gamesjobs.live

UPCOMING EVENTS

Scotland; Weds 16th Feb

<https://www.eventbrite.co.uk/e/games-jobs-live-scotland-tickets-243613593817?aff=Report>

South; Weds 2nd March

<https://www.eventbrite.co.uk/e/games-jobs-live-south-tickets-243760603527?aff=Report>

London/Guildford; Weds 16th March

<https://www.eventbrite.co.uk/e/games-jobs-live-london-and-surrey-tickets-243762228387?aff=Report>

Midlands; Weds 30th March

<https://www.eventbrite.co.uk/e/games-jobs-live-midlands-tickets-243763642617?aff=Report>

North; Weds 13th April

<https://www.eventbrite.co.uk/e/games-jobs-live-north-tickets-243766972577?aff=Report>

Studios interested in participating in any event should contact colin@gamesjobs.live

Please forward this report to anyone else that might appreciate it. They can sign up to receive them directly here:

<http://eepurl.com/hhSFPL>

Report: Benjamin Williams

Design: Adam Butler, Think Creative

Website: Pulse North

**YOUR
LOGO
HERE**

If your organisation might be interested in making the production of these reports sustainable, and enable us to pull out deeper insights about the UK's games industry, please contact colin@gamesjobs.live

Follow Games Jobs Live on



www.gamesjobs.live | colin@gamesjobs.live