

GAMES ● JOBS LIVE

Connecting Great Talent To The Games Industry

UK GAMES JOBS LIVE UPDATE JUNE 2022

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UK GAMES JOBS LIVE UPDATE JUNE 2022

2,284
games companies

2,816
roles

“Across the UK’s **2,284** games companies (ref: gamesmap.uk), 175 of them are currently recruiting for **2,816** roles.”

Welcome to the June 2022 jobs report. This month there are 2,816 jobs open in the UK Games Industry this month, up 82 from May, and a new high.

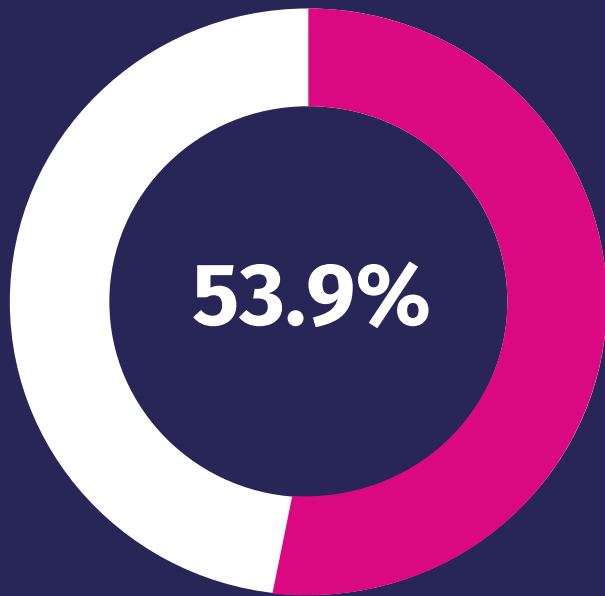
Some of the increase has come from a few big studios such as Activision and Hi-Rez making previously international roles available to UK workers, whilst others like Epic Games closing/filling a

significant number of jobs this month.

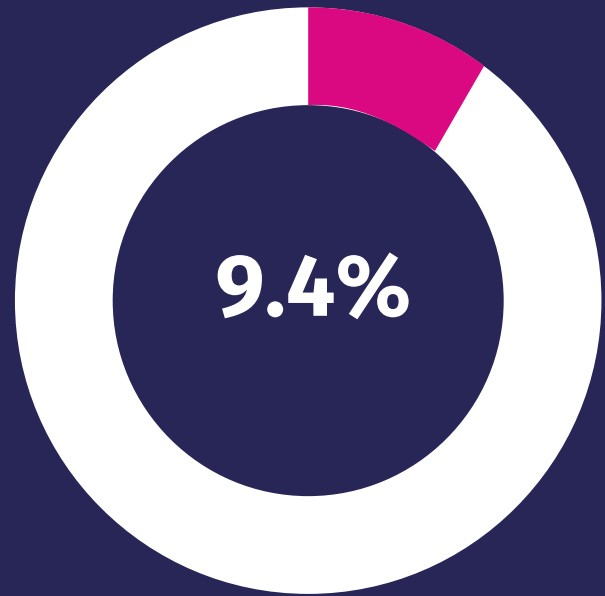
Hangar 13 had few positions open recently anyway, so their recent redundancies have no effect on the data. With Improbable refocusing away from games, and Codeplay acquired by Intel, we’ve stopped tracking their jobs now, but will keep a close eye on the likes of Trailmix after the Supercell investment.

TOP RECRUITERS

 135 (-8) Sumo Digital	 128 (+8) Playground Games	 97 (-5) Unity	 92 (+13) PlayStation	 92 (-4) King	 78 (+9) Rockstar
 72 (-5) Cloud Imperium	 68 (+5) Frontier	 62 (-7) Splash Damage	 62 (+9) Build a Rocket Boy	 57 (+13) kwalee	 54 (+7) Pole to win
 53 (-7) Axis Studios	 53 (+20) Activision	 51 (+4) Firesprite	 49 (+4) Creative Assembly	 48 (-6) Electronic Arts	 46 (+2) Supermassive Games
 45 (-5) DeepMind	 44 (+7) Rebellion	 41 (+6) Natural Motion	 41 (+40) Hi-Rez Studios	 37 (+5) nDreams	 34 (=) Jagex
 34 (-32) Epic Games (inc Mediatonic)	 32 (+6) Climax Studios	 31 (+2) Sports Interactive	 31 (+2) Gram Games	 27 (+3) Tripledote Studios	 27 (+5) Sharkmob



53.9% of roles are outside London and the South East, similar to last month.



9.4% of roles are listed as being fully remote, down from 10.2% last month.

42 20

UK games companies currently have

or more open roles

832

London
(was 834)

303

Leamington Spa
(was 318)

247

Guildford
(was 228)

142

Manchester
(was 140)

141

Edinburgh
(was 132)

135

Liverpool
(was 119)

Available role numbers in Edinburgh (+9), Liverpool (+16) Guildford (+19) continue to increase, whilst Leamington (-15) role numbers drop.

London	832 (was 834)
Leamington Spa	303 (was 318)
Guildford.....	247 (was 228)
Manchester.....	142 (was 140)
Edinburgh	141 (was 132)
Liverpool.....	135 (was 119)



MOST COMMON JOB TITLES

30

TECHNICAL ARTIST

27

PRODUCER

23

SOFTWARE ENGINEER

23

SENIOR PRODUCER

23

SENIOR GAME DESIGNER

20

SENIOR PROGRAMMER

20

GAME DESIGNER

19

SENIOR TECHNICAL ARTIST

19

SENIOR ENVIRONMENT ARTIST

17

LEAD PROGRAMMER

16

VFX ARTIST

16

SENIOR ANIMATOR

16

GAMEPLAY PROGRAMMER

16

ANIMATOR

15

SENIOR CHARACTER ARTIST

14

LEAD GAME DESIGNER

14

ART DIRECTOR

14

TECHNICAL ANIMATOR

13

SENIOR GAMEPLAY PROGRAMMER

13

LEVEL DESIGNER

12

SENIOR VFX ARTIST

11

SENIOR SOFTWARE ENGINEER

11

GRAPHICS PROGRAMMER

11

ENVIRONMENT ARTIST

10

UI ARTIST

10

SENIOR UI ARTIST

10

SENIOR DATA ANALYST

10

SENIOR CONCEPT ARTIST

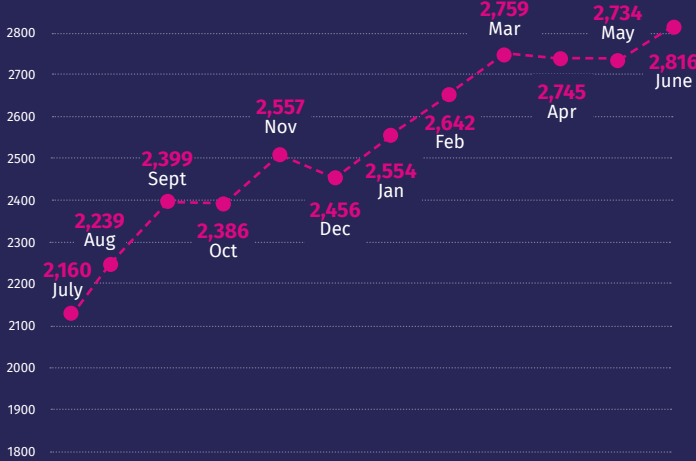
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PROGRAMMER

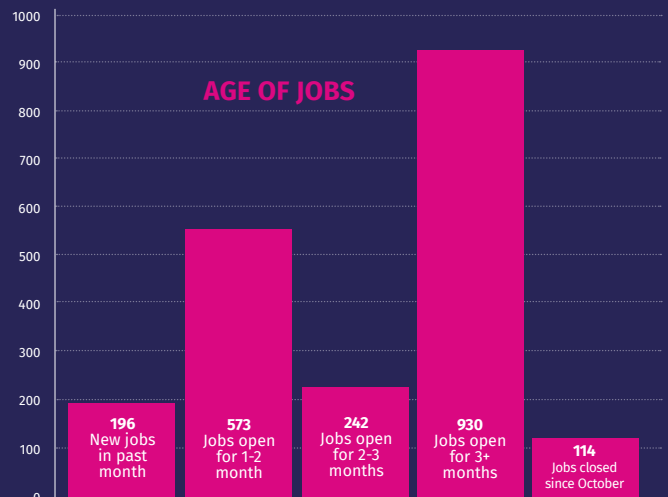
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PRODUCT MANAGER

OPEN VACANCIES OVER TIME



AGE OF JOBS



Code position numbers see a jump this month, although the biggest percentage increases are in QA and Promotion, with HR seeing the biggest drop in open roles.

Code	947 (was 906)
Art	579 (was 587)
Production	307 (was 311)
Design	289 (was 283)
Other	159 (was 136)
Animation	113 (was 115)
Promotion	93 (was 79)
QA	92 (was 79)
HR	44 (was 54)
Analytics	59 (was 52)
Localisation	51 (was 50)
Audio	38 (was 37)
IT	23 (was 19)
Finance	8 (was 9)
Writing	9 (was 9)
Legal	5 (was 8)

JOBS BY REGION:

London	653
South East	644
Midlands	419
North West	288
Scotland	261
East of England	108
Yorkshire	105
North East	95
South West	51
N.Ireland	9
Wales	2

JOBS BY STUDIO CATEGORY:

AAA	1289
AA	605
Mobile	405
Service	277
Indie	240

JOBS BY SENIORITY:

Experienced	1338
Senior	692
Manager	639
Junior	147



INSIGHTS

This month sees the highest number of vacancies tracked in the UK games industry since we started producing these reports at the start of 2021, although this seems as much due to a few

multinational studios' decisions on staff location as any broader trends.

The studios that opened the most roles this month include: Hi-Rez Studios (+40), Activision

(+20), PlayStation (+13) and Kwalee (+13). And the studios that closed or removed the most roles this month include: Epic Games (-32), Sumo Digital (-8), Splash Damage (-7) and Axis Studios (-7).

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Explore all the jobs from this report on our interactive Job Map, along with information about each UK region's games industry, on our website:

www.gamesjobs.live

UPCOMING EVENTS

Studios interested in participating in any event should contact colin@gamesjobs.live

Please forward this report to anyone else that might appreciate it. They can sign up to receive them directly here:

<http://eepurl.com/hhSFPL>

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