

# GAMES ● JOBS LIVE

Connecting Great Talent To The Games Industry

## UK GAMES JOBS LIVE UPDATE AUGUST 2022

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# UK GAMES JOBS LIVE UPDATE AUGUST 2022

**2,284**  
games companies

**2,659**  
roles

“Across the UK’s **2,284** games companies (ref: gamesmap.uk), 179 of them are currently recruiting for **2,659** roles.”

Welcome to the August 2022 jobs report. There are 2,659 jobs open in the UK Games Industry this month, once again lower than in the previous month’s report.

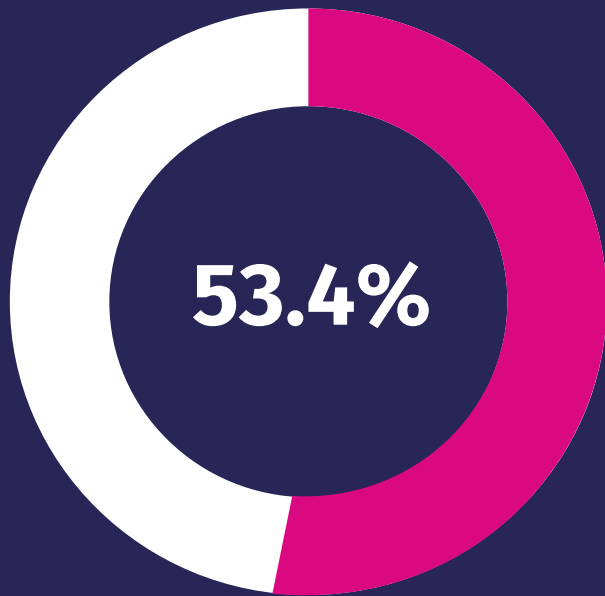
The headlines this month include a steep decrease in available Junior roles and a hiring spree by Cornwall studio Antimatter Games, who are currently hiring for 33 positions compared to just 6 last month. New additions to the Games Jobs Live database include Invincibles Studio (previously known as Soccer Manager) and Jumpship. The

recent acquisition of Supermassive Games by Nordisk (which also owns Avalanche Studios) may encourage an increase in their job openings, but it is too soon to tell.

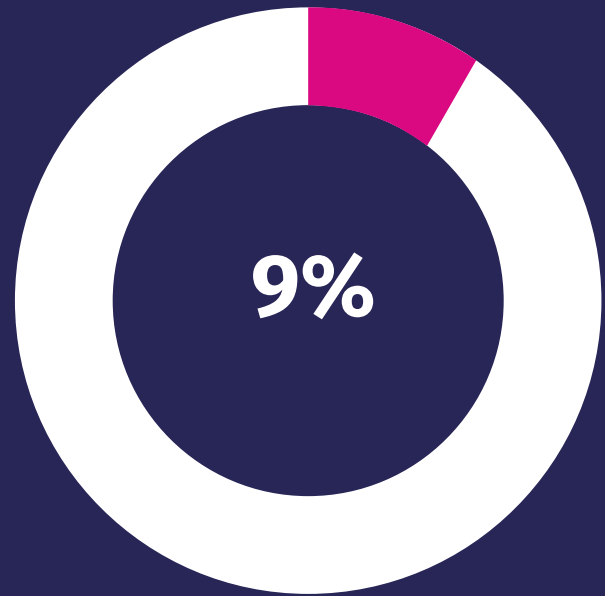
Keen followers may note the growth we’ve tracked in the UK games industry for the past 12 months: this time last year we reported 2,239 jobs, but this month’s figure of 2,659 represents an 18% increase. As our historical data continues to grow we hope to add more insights of any trends we see in the jobs market.

## TOP RECRUITERS

 <p><b>133</b> (-15) Sumo Digital</p>	 <p><b>130</b> (-8) Playground Games</p>	 <p><b>107</b> (+6) PlayStation</p>	 <p><b>83</b> (-6) Rockstar</p>	 <p><b>79</b> (+6) Frontier</p>	 <p><b>76</b> (+2) Splash Damage</p>
 <p><b>71</b> (+-2) Cloud Imperium</p>	 <p><b>69</b> (+5) Build a Rocket Boy</p>	 <p><b>68</b> (-15) King</p>	 <p><b>66</b> (-11) Unity</p>	 <p><b>60</b> (-10) kwalee</p>	 <p><b>55</b> (+7) Jagex</p>
 <p><b>54</b> (+1) Axis Studios</p>	 <p><b>53</b> (+1) Electronic Arts</p>	 <p><b>50</b> (+10) Rebellion</p>	 <p><b>50</b> (-5) Creative Assembly</p>	 <p><b>48</b> (-2) Supermassive Games</p>	 <p><b>41</b> (+6) DeepMind</p>
 <p><b>38</b> (+2) Activision</p>	 <p><b>34</b> (+6) Sega</p>	 <p><b>34</b> (=) Epic Games (inc Mediatonic)</p>	 <p><b>33</b> (+9) Universally Speaking</p>	 <p><b>33</b> (+3) nDreams</p>	 <p><b>33</b> (+27) Antimatter Games</p>
 <p><b>30</b> (+7) Pixel Toys</p>	 <p><b>30</b> (-3) Gram Games</p>	 <p><b>27</b> (-2) Rocksteady</p>	 <p><b>26</b> (=) Pole to win</p>	 <p><b>25</b> (-10) Natural Motion</p>	 <p><b>25</b> (+7) Hypixel Studios</p>



53.4% of roles are outside London and the South East, down slightly compared to last month (53.8%).



9% of roles are listed as being fully remote, a steep decrease from last month (11.1%).

**40 20**

UK games companies currently have

or more open roles

**800**

London  
(was 825)

**316**

Leamington Spa  
(was 318)

**235**

Guildford  
(was 241)

**139**

Edinburgh  
(was 145)

**135**

Brighton  
(was 131)

**134**

Cambridge  
(was 122)

The number of available jobs has declined somewhat across most major hubs, but Cambridge (+12) stands out from the crowd with more available jobs this month.

London .....	800 (was 825)
Leamington Spa .....	316 (was 318)
Guildford .....	235 (was 241)
Edinburgh .....	139 (was 145)
Brighton .....	135 (was 131)
Cambridge .....	134 (was 122)



# MOST COMMON JOB TITLES

28

SENIOR PRODUCER

27

PRODUCER

26

TECHNICAL ARTIST

23

SENIOR ENVIRONMENT ARTIST

2

SENIOR PROGRAMMER

21

GAME DESIGNER

20

VFX ARTIST

20

SENIOR ANIMATOR

19

SENIOR GAME DESIGNER

18

SENIOR TECHNICAL ARTIST

18

SENIOR SOFTWARE ENGINEER

16

LEAD PROGRAMMER

16

GAMEPLAY PROGRAMMER

14

UI ARTIST

14

ENVIRONMENT ARTIST

13

SENIOR CHARACTER ARTIST

12

PROGRAMMER

12

ART DIRECTOR

11

SOFTWARE ENGINEER

11

SENIOR UI ARTIST

11

LEVEL DESIGNER

11

LEAD GAME DESIGNER

11

LEAD ANIMATOR

11

ANIMATOR

10

SENIOR VFX ARTIST

10

SENIOR LIGHTING ARTIST

10

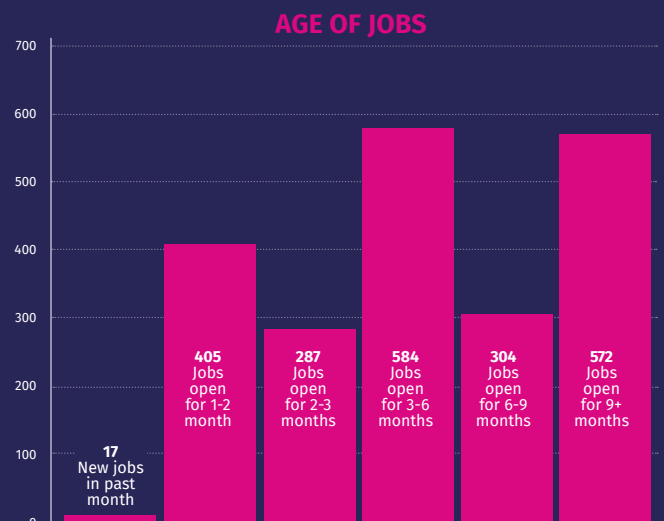
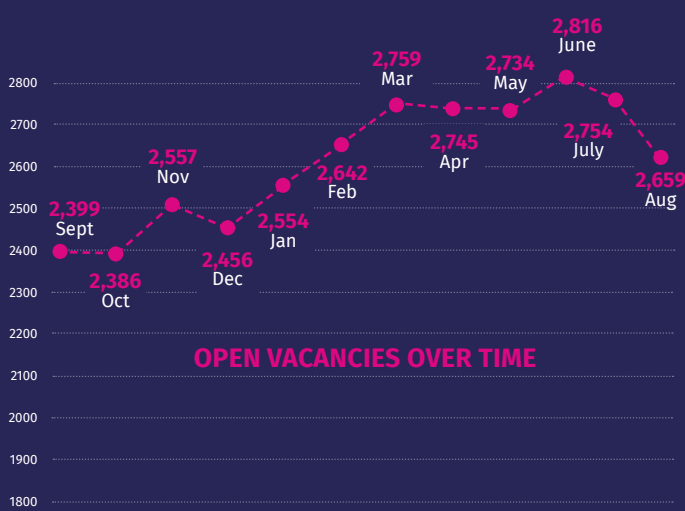
SENIOR GAMEPLAY PROGRAMMER

10

PRODUCT MANAGER

10

GRAPHICS PROGRAMMER



Most disciplines have reduced available roles, with Code and Art position numbers remaining stable and modest increases in less-represented disciplines Analytics and Audio.

Code	888	(was 877)
Art	560	(was 549)
Production	292	(was 320)
Design	267	(was 201)
Other	126	(was 144)
Animation	106	(was 113)
QA	84	(was 100)
Promotion	82	(was 99)
Analytics	66	(was 61)
Localisation	58	(was 63)
Audio	42	(was 37)
HR	41	(was 45)
IT	21	(was 21)
Finance	13	(was 10)
Legal	10	(was 6)
Writing	3	(was 8)

**JOBS BY REGION:**

South East	661
London	579
Midlands	402
Scotland	254
North West	242
East of England	156
Yorkshire	96
North East	88
South West	76
N.Ireland	11
Wales	6

**JOBS BY STUDIO CATEGORY:**

AAA	1303
AA	527
Mobile	337
Service	257
Indie	233

**JOBS BY SENIORITY:**

Experienced	1297
Senior	671
Manager	617
Junior	74



## INSIGHTS

In the wake of the heatwave and the successful Women's Euros campaign, the UK Games Industry job figures are stable with 2,659 open positions; a small yet significant decrease compared to last month (-95).

AA and Service company job figures have remained stable,

leaving fewer jobs available in AAA, Mobile and Indie studios. The number of Junior roles has dropped drastically (-94) as they are quickly snapped up. Falmouth-based studio Antimatter Games is on a notable hiring spree, with 33 roles up for grabs (+27).

Other studios that opened many roles this month include: Rebellion (+10), Universally Speaking (+9), and Lucid Games (+9). The studios that closed or removed the most roles this month include: Firesprite (-20), Sumo Digital (-15), Sports Interactive (-13) and Unity (-11).

# GAMES ● JOBS LIVE

Explore all the jobs from this report on our interactive Job Map, along with information about each UK region's games industry, on our website:

[www.gamesjobs.live](http://www.gamesjobs.live)

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## UPCOMING EVENTS

**Game Parade Game Jam**  
4th-11th September

Studios interested in participating in any event should contact [colin@gamesjobs.live](mailto:colin@gamesjobs.live)

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Please forward this report to anyone else that might appreciate it. They can sign up to receive them directly here:

<http://eepurl.com/hhSFPL>

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