

Connecting Great Talent To The Games Industry

UK GAMES JOBS SUMMARY NOVEMBER 2022



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Welcome to the November 2022 jobs report summary. This month in the UK Games Industry, the number of open jobs has again decreased by hundreds of jobs compared to last month.

As tech layoffs continue at home and abroad, the UK Games Industry has fewer job opportunities compared to this time last year, and over 500 fewer open

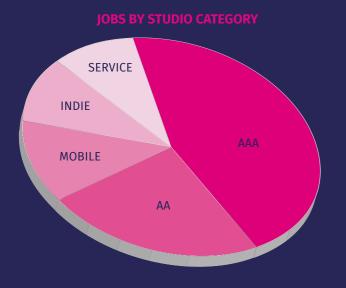
positions across the UK as compared to June 2022. We have also added 8 new companies to our database this month.

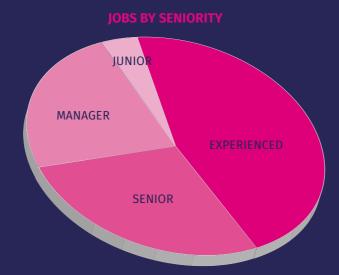
If your organisation would like access to the full version of this report with detailed insights into the UK Games Industry job market, and the definitive statistics, please contact colin@gamesjobs.live

TOP RECRUITERS



The biggest major hubs have far fewer open positions, as well as some of the smaller cities. Get access to the precise numbers for each in the full version of this report. Edinburgh London Guildford Cambridge Leamington Spa Manchester There are fewer job postings available in most disciplines, with a couple of notable exceptions. Code Art Production Design Animation Other OA Promotion **Analytics** Localisation Audio Writing Legal Finance Oct





SENIOR LEVEL DESIGNER

GAME

DESIGNER

ART DIRECTOR

ANIMATOR

GAMEPLAY **PROGRAMMER**

LEVEL DESIGNER

TECHNICAL

PRODUCER

SENIOR PROGRAMMER

LEAD GAME

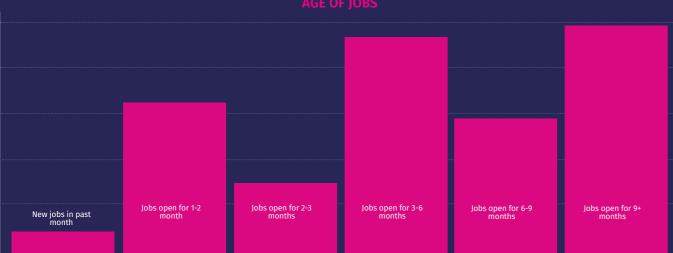
VFX ARTIST

SENIOR GAME **UI ARTIST DESIGNER** SENIOR VFX ARTIST

SENIOR TECHNICAL ARTIST

LEAD PROGRAMMER DIRECTOR

GRAPHICS PROGRAMMER



INSIGHTS

One company has removed / filled a huge number of jobs this month after a pivotal merger; the details of which studios have been affected the most can be found in the full report.

Compared to 6 months ago, the studios hiring the most have changed significantly.

Proportionally, mobile studios have removed or filled the most roles this month compared to other areas of the industry. Despite the overall reduction in open positions, two less prominent regions have actually increased their job offerings. Similarly to last month, there was a notable increase in Junior positions advertised.

In order to be able to afford to continue our work, the full Games Jobs Live report with all the specific numbers and trends is no longer available for free. If your organisation values our work and insight, and would like to receive that version, please reach out to



Explore all the jobs from this report on our interactive Job Map, along with information about each UK region's games industry, on our website:

Studios interested in participating in any event should contact colin@gamesjobs.live

Please forward this report to anyone else that might appreciate it. They can sign up to receive them directly here:

Report: Benjamin Williams | Design: Adam Butler, Think Creative | Website: Pulse North



If your organisation might be interested in making the production of these reports sustainable, and enable us to pull out deeper insights about the UK's games industry, please contact colin

